Simple.java

1. import java.awt.\*;
2. import java.io.\*;
3. import java.util.\*;
5. public class Simple extends Canvas implements Serializable{
6. private String msg;
7. public Simple(){
8. msg="Hello World";
9. setSize(300,150);
10. setBackground(Color.blue);
11. }
12. public void setMsg(String msg){
13. this.msg=msg;
14. }
15. public String getMsg(){
16. return msg;
17. }
18. public void paint(Graphics g){
19. g.drawString(msg,10,10);
20. }
21. }

 Simple.mf

1. Name: Simple.class
2. Java-Bean: True